# How to / Trackmania / General / File locations

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## Default content listing

This list doesn't show all available default files. To get a complete overview, you must sneak through all the directories yourself...

**All files are located in [Game installation folder]\Gamedata**
Nadeo default advertisement signs: \Skins\Any\Advertisement\
Nadeo default avatars: \Skins\Avatars\
Nadeo default car skins for American : \Skins\Vehicles\American\
Nadeo default car skins for BayCar : \Skins\Vehicles\BayCar\
Nadeo default car skins for CoastCar : \Skins\Vehicles\CoastCar\
Nadeo default car skins for Rallye : \Skins\Vehicles\Rallye\
Nadeo default car skins for SnowCar : \Skins\Vehicles\SnowCar\
Nadeo default car skins for SportCar : \Skins\Vehicles\SportCar\
Nadeo default car skins for StadiumCar : \Skins\Vehicles\StadiumCar\
Nadeo default car textures: \Vehicles\Media\Texture\Image\
Nadeo default car sounds: \Vehicles\Media\Audio\Sound\Wavdata\
Nadeo default Environment textures for Speed: \American\Media\Moods + Texture\
Nadeo default Environment textures for Bay: \Bay\Media\Moods + Texture\
Nadeo default Environment textures for CoastCar: \CoastCar\Media\Moods + Texture\
Nadeo default Environment textures for Rallye: \Rallye\Media\Moods + Texture\
Nadeo default Environment textures for SnowCar: \SnowCar\Media\Moods + Texture\
Nadeo default Environment textures for SportCar: \SportCar\Media\Moods + Texture\
Nadeo default Environment textures for StadiumCar: \StadiumCar\Media\Moods + Texture\
Nadeo default Interface graphics: \Interface\Media
Nadeo default Menu graphics: \Menu\Media\Texture\Image\
Nadeo default Special Forever Menu graphics: \MenuForever\Media\Texture\Image\

## Custom content listing

**All files are located in C:\...\[Username]\My documents\Trackmania**
Custom advertisement signs: \Skins\Any\Advertisement\
Custom avatars: \Skins\Avatars\
Custom car 3D model ZIP files for all environments: \Skins\Vehicles\CarCommon\
Custom car ZIP files for American : \Skins\Vehicles\American\
Custom car ZIP files for BayCar : \Skins\Vehicles\BayCar\
Custom car ZIP files for CoastCar : \Skins\Vehicles\CoastCar\
Custom car ZIP files for Rallye : \Skins\Vehicles\Rallye\
Custom car ZIP files for SnowCar : \Skins\Vehicles\SnowCar\
Custom car ZIP files for SportCar : \Skins\Vehicles\SportCar\
Custom car ZIP files for StadiumCar : \Skins\Vehicles\StadiumCar\
Custom environment modification ZIP files: \Skins\[Environment]\Mod\
Custom Mediatracker Images: \Mediatracker\Images\
Custom Mediatracker Soundfiles: \Mediatracker\Sounds\
Custom Challenge music: \Challengemusics\
Custom Trackfiles: \Tracks\Challenges\
Custom Replays/Ghosts of driving tracks: \Tracks\Replays\
Custom Clips for Import/Export in Mediatracker: \Tracks\

*** Most custom content can also be represented / accompanied by Locators.

## General Locations

The Cache is located in
C:\...\ALL USERS\Trackmania\Cache\
Screenshots (F10) and Videos are stored in
C:\..\[Username]\My documents\Trackmania\ as well.

## Troubleshooting

If your Game crashes on server entry, empty the "Cache" directory.
If your Game crashes on Track Editor/Mediatracker entry, empty the "MediaTrackerGhosts" folder, which is a subfolder of the "Custom Content/Replays" folder

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